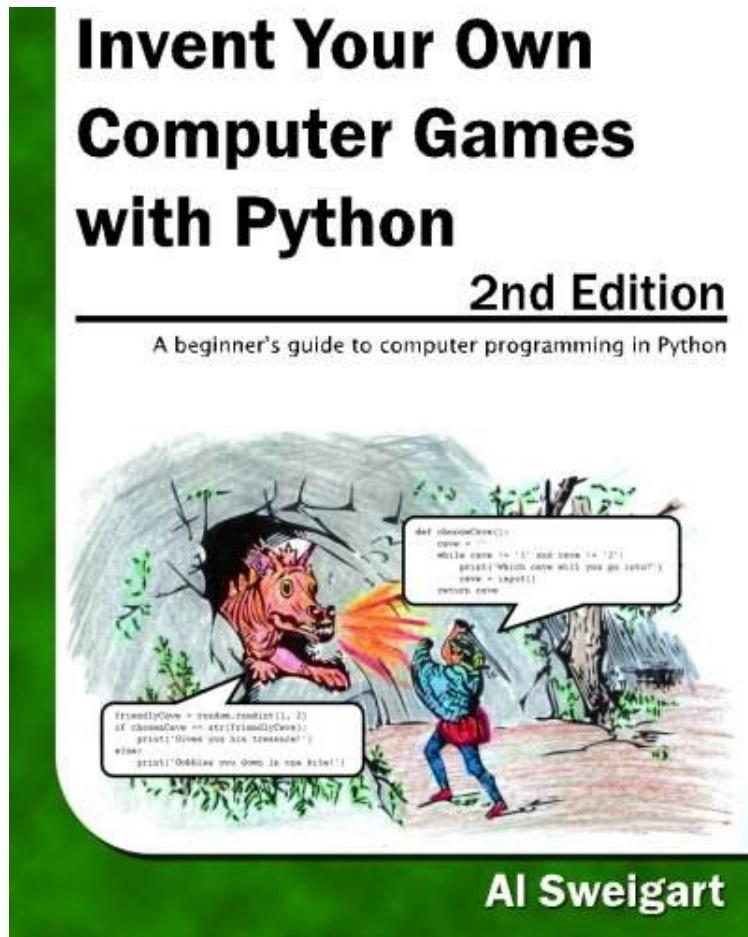


Invent Your Own Computer Games with Python, 2nd Edition

By Al Sweigart

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